1. Download editor and runtime environment
   1. Download Visual Studio Code from: <https://code.visualstudio.com/download>
   2. Download Node.js from: <https://nodejs.org/en/download/>
2. Setup your folder and Visual Studio Code for example A-Frame file
   1. Create a folder on your computer (this is where we will store all of our A-Frame project files)
   2. Insert the helloaframe.html file provided with this video into your newly created folder
   3. Open up Visual Studio Code
   4. In the top left corner of Visual Studio Code, click File and then click Open Folder
   5. Search for the folder you created and open it so that Visual Studio Code can access it
   6. To see the helloaframe.html file, click Explore and double click the file to open it
   7. At the top of Visual Studio Code, click Terminal and then Split Terminal (this provides two terminals, one for http-server and one for ngrok)
3. Download server software
   1. In the left-hand terminal, type “npm install -g http-server” and press the Enter button
   2. In the right-hand terminal, type “npm install -g ngrok” and press the Enter button
4. TIP: type “clear” in each terminal and press Enter to clear their output
5. Run server software
   1. In the left-hand terminal, type “http-server” and hit enter
   2. In the right-hand terminal, type “ngrok http 8080” and hit enter
6. Access our A-Frame project from web browser and phone
   1. Once “ngrok http 8080” runs in the right-hand terminal, a URL next to Forwarding will be outputted that looks like “https://abcdef123456.ngrok.io
   2. Hover over this URL (the one with “https” and not “http”) and click “follow link” or copy and paste URL into web browser
   3. Click on the A-Frame HTML file to view VR environment from computer
   4. Get smart phone, open up web browser (preferably Chrome or Firefox) on smart phone, and then type in same URL to access A-Frame project!
7. Done!